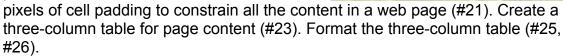
Course Assignments for Adobe Dreamweaver CS3 To accompany

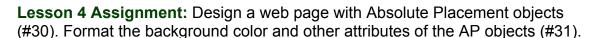
Adobe Dreamweaver CS3 How-Tos: 100 Essential Techniques by David Karlins

Lesson 1 Assignment: Collect files you will use in your web site in a folder on your local computer. Include image files (#1). Define a Dreamweaver web site on your local computer (#2). Optional: If you have a remote web host, define a connection to your remote server (#6), and connect to the remote server (#7). Transfer your local files to your remote server (#8).

Lesson 2 Assignment: Create a new web page (#16). Create at least two more web pages. Define links between your pages (#17).

Lesson 3 Assignment: Use a one cell, 760 pixel wide table with no border, and six

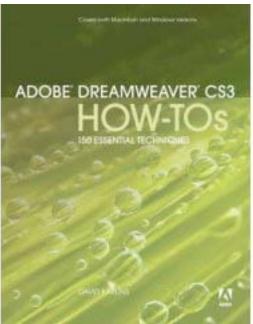




Lesson 5 Assignment: Add text to your web pages. Assign HTML tags to text paragraphs (#35). Define selected text with custom class styles (#37). Embed images in your web page (#39), and include ALT tags (#40). Align images so that text flows around them (#42).

Lesson 6 Assignment: Create a template page with at least one editable region (#45). Generate at least three new pages using your template (#46). Update the template and observe the effect on pages generated from the template (#47). Optional: Create a library item, and place it on several pages. Update the library item and observe the effect on pages in which the item is placed.

Lesson 7 Assignment: Create an external style sheet file and attach it to your existing web pages (#52). Define page background color by defining a CSS style for the body tag (#53). Create CSS styles for six heading tags, and the paragraph tag (#54). Define CSS styles for four link states (#56). Define CSS for printed pages (#57). Edit styles, and observe the effect on pages linked to the external style sheet file.



Lesson 8 Assignment: Create a jump menu on one of your web pages (#58). Design a form (#60) with at least one text field (#62), at least one check box (#63), a group of radio buttons (#64), and a submit button (#67). Optional: Assign a form action that will post data to your server, or will send form content to an email address (#68). Define a Spry Validation Textarea Widget for your text field, and test the generated validation script by attempting to submit a form with the text field blank (#70).

Lesson 9 Assignment: Create Flash Text (#73) or a set of Flash buttons (#74) and place the Flash objects on a page. Embed a Flash or Flash Video file (#75), a QuickTime file (#76), or a Windows Media file (#77) in a page.

Lesson 10 Assignment: Add two Spry interactive effects to your page (#78 - #82).

Lesson 11 Assignment: Add two behaviors to two different web pages, choosing from Opening a browser window (#88), a pop-up message (#89), a Timeline (#90), a rollover (#92), or a navigation bar (#93).

Lesson 12 Assignment: Perform the following tests on your web site, and report the results (and make necessary fixes to your site): Check browser compatibility (#95), test your pages in Device Central for display on mobile devices (#96), test all your links (#97).